Time	off

Time on\_

Total time\_

## CDX Tasksheet Number: C849

- 1. Research the procedure and specifications to inspect, service, and replace shafts, yokes, boots, and universal/CV joints in the appropriate service information.
  - a. List any special tools required to perform this task:
  - b. List any specific precautions when performing this task:
  - c. List or print off and attach to this sheet the procedure for servicing universal/CV joints, shafts, and boots:
- 2. If not already done, safely raise and support the vehicle on a hoist and inspect the half shafts and boots. List your observations:
- 3. Following the specified procedure, remove the worn half shaft(s).
- 4. With your instructor's permission, disassemble the half shaft(s) following the specified procedure.
- 5. Clean and inspect all parts. List your observations for each.
  - a. Shaft(s):
  - b. Yoke(s):

d. CV joint(s) (including any balls or rollers):	
	6. Determine any necessary action(s):
7. Have your supervisor/instructor verify disassembly and your observations.  Supervisor's/instructor's initials:	
	NOTE You may want to continue on with the next task once the half shaft(s) are reassembled and removed. If so, return here to complete this task once you are ready to reinstall the half shaft(s).
8. Perform any necessary actions to service the half shaft(s) and reinstall them in the vehicle following the specified procedure. List your observations:	
	NOTE Be sure to tighten all fasteners to the proper torque.  9. Have your supervisor/instructor verify satisfactory completion of this
	procedure, any observations found, and any necessary action(s) recommended.
Performance Rating CDX Tasksheet Number: C849	
O Supervises/instructor signatu	9. Have your supervisor/instructor verify satisfactory completion of this procedure, any observations found, and any necessary action(s) recommended.  CDX Tasksheet Number: C849  1 2 3 4  June Date Date
Supervisor/instructor signatu	ure Date ງິ

c. Boots (and clamps):

376 Manual Drive Train and Axles